



## LADY SAPIENS, THE EXPERIENCE

Lady Sapiens, the experience offers a journey back in time, into the daily life of a woman in the Paleolithic era. Director Camille Duvelleroy has imagined a VR 6 DOF experience that sweeps away clichés, drawing on the scientific findings of the documentary Lady Sapiens, and evolving in the sumptuous graphic universe of Ubisoft's Far Cry Primal® game:

You are LADY SAPIENS. You were born 38,000 years ago. You're experiencing a woman's place in the clan. You're not out of surprises... Leaving your valley, you meet a huntress who leads you to her people. A shaman from her clan suggests you add your personal touch to a parietal painting. In her village, you'll be offered the chance to carve a flint for a spear. Finally, armed with your weapon, you'll be invited to take part in a mammoth hunt.

No, women weren't out gathering while men hunted.

Women and men worked together, according to their individual skills, to meet the needs of the clan.

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Script

**Camille Duvelloy**

Direction

**Camille Duvelloy**

Production

**Sophie Parrault**

In coproduction with

**Little Big Story, Ubisoft, France Télévisions**

With the participation of

**CNC Expériences Numériques, Département de la Charente Maritime**

International Sales

**Unframed Collection**

Genre

**Animation**

Duration

**15'**

Langage

**French, English**

Countries

**France**

Year of production

**2021**





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## **LITTLE BIG STORY**

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